

JAPAN KARATE-DO GENBU-KAI OF MINNESOTA 2025

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TOURNAMENT RULES AND GUIDELINES

Please provide the following rules and instructions to all students/participants.

- Traditional white gi/uniform is mandatory.
- Genbu-kai rules will apply.
- All divisions are determined by kyu rank
- Awards will be presented as follows:
 1. First, second, third place will receive medals.
 2. One 3rd place medal awarded for kata and two 3rd place medals awarded for kumite
 3. Team Kata – 1st, 2nd and 3rd will receive medals.
- Divisions will be merged/divided at the discretion of the tournament director.

KATA

All Kata divisions will have four judges and one head referee. Point scoring will be a two (2) point scale as follows: Beginners (5.0-7.0), Intermediate (6.0-8.0), Advanced/Black Belt (7.0-9.0)

All Beginners - 7th kyu & under or less than one year training

- Kihon kata, Pinan 1-5, Heian 1-5, Kanshiwa, Gekisai Dai Ichi/Ni, Sanchin, Tensho, or prior permission.

Intermediate - 4th - 6th kyu or 1-2 years of training

- Any beginner kata plus Bassai Dai, Jiin, Matsumora Rohai, Itosu Rohai Shodan Saifa, Jitte, Kanshu, Ishimine Bassai, Gekki Sai Dai Ichi, Naifanchi Shodan, Aoyagi, Shinsei, or prior permission.

Advanced - 1st - 3rd kyu or over two years of training

Any kata, except Hakutsuru, Sansei-Ru, Shisochin, Tomari-Bassai, Chinshu, Sochin, Unsu, Suparempei, Nipaipo, Kururunfa, Seisan, Seipai, Gojushiho, Chatan Yara Kusanku, Matsumura Seisan, Anan, Anan-dai, Ohan, Ohan-dai, Papuren, and Matsumura-Bassai.

All Black/Red Belt Levels – Any kata

TEAM KATA

- Each team must have only three (3) members – either all junior or adult – any mix of males and /or females
- Any formation is acceptable, but the kata must begin and end in the same formation.
- If we have enough teams, we will divide both junior and adults into beginner and advanced divisions.

WEAPONS (KOBUDO) KATA

- Weapons must be traditional Okinawan weapons (bo, eku-bo, sai, kama, tonfa, nunchaku, tekko)
- Weapons must be appropriate in length and weight. Weapons will be inspected.
- Beginner and Advanced Divisions may perform JKF Kobudo Kihon (mandatory) Katas only – Open division may not perform JKF kihon katas.
- If we have enough competitors, the open division will be divided into beginner and advanced divisions.
- All competitors 3rd kyu and above must enter the advanced or open division.
- Any competitor with more than one year of training in the weapon performed must enter the advanced or open division

WEAPONS (KOBUDO) KUMITE

International Kobudo Organization Rengo-Kai (IKOR) Rules will apply for kobudo kumite competition.

- Only approved weapons and helmets allowed.
- Kumite gloves are required and will be provided. Shin protectors are recommended.
- Three point match. Half-point and full-point techniques..
- Points will be awarded : 1) to proper targets, 2) with proper control, 3)using the correct part of the weapon. Two handed weapons will not score with only one hand on the weapon.
- Scoring targets will only apply to the top of the helmet (men), the chest/torso/side/back area (do), the wrist and forearm (kote) and the leg below the knee(calf). Strikes to the knee will be considered joint attacks.
- Penalties will be awarded if contact with the unprotected part of the weapon occurs.
- Head scarf required. Some will be available. All competitors must wear hand protection.
- Weapons will be randomly assigned before match.

KARATE KUMITE

All divisions will use WKF rules. The following are general guidelines for all divisions:

- All rings will have four (4) judges. Head referee needs two confirming flags to call a point.
- All matches will be 1:30; clock will stop on YAME.
- Handpads, mouthpiece and groin protector for males are required. Gloves provided if needed. Shin pads are optional.. Head protection is optional. Glasses should be either sports goggles or safety glasses. Chest/breast protectors are optional.
- All matches are eight point matches. Yuko, wazari, and ippon (1/2/3 points) will be awarded.
- The karateka with the most points at the end of regulation time will be declared the winner.
- Ties will be determined by first unopposed point (Senshu). Should there be no Senshu, the match will go to enchosen with first point winning.
- Face is a target in all divisions but no face contact is allowed. Infliction of injuries/excessive contact will result in disqualification.
- All penalties will carry over into enchosen
- One category for fouls.. No points are awarded Foul 1 = warning (chui 1)); Chui2 Chuis 3; Hansoku Chui ; Hansoku (match awarded)
- Referee determines penalties and level..

Batto Kata

- Batto Kata – Judges will score by flags.
- Number of divisions will be decided by the number and level of competitors.