

SHITO-RYU KARATE-DO GENBU-KAI OF PENNSYLVANIA
42nd ANNIVERSARY INVITATIONAL KARATE TOURNAMENT

TOURNAMENT GENERAL RULES AND GUIDELINES

Please provide the following rules and instructions to all students/participants.

- **Traditional white gi/uniform is recommended and appreciated.**
- All divisions are determined by kyu rank
- Awards will be presented as follows:
 - Kata and Kumite - medals for 1st, 2nd, and 3rd.
- A minimum of three (3) competitors are required for each division. Divisions may be split or combined at the discretion of the tournament director.
- If a division has less than three (3) competitors, either of the following may apply:
 1. Trophy/medal awarded to first place only, or
 2. Competitors may be combined with another division. Exceptions may be made for juniors.

KATA

All Kata divisions will have four corner judges and one head referee. Point scoring (5-7, 6-8, or 7-9) will be used for all weapons and team kata divisions. All karate kata divisions this year will be judged by points.

Point scoring will be a two (2) point scale as follows: Beginners (5.0 to 7.0), Intermediate (6.0-8.0), Advanced/Black Belt (7.0-9.0).

All Beginners - 7th kyu & under or less than one year training

- Pinan 1-5, Heian 1-5, Kanshiwa, Gekisai Dai Ichi/Ni, Sanchin, Tensho, or pre-approval through instructor.

Intermediate - 4th- 6th kyu or 1-2 years of training

- Any beginner kata plus Bassai Dai, Jiin, Rohai, Saifa, Jitte, Kanshu, NaiFanChi Shodan, Aoyagi, Tensho, Ishimine Bassai or approved kata.

Advanced - 1st- 3rd kyu or over two years of training

Any kata, **except Hakutsuru, Sansei-Ru, Shisochin, Tomari-Bassai, Chinshu, Sochin, Unsu, Suparempai, Nipaipo, Kururunfa, Seisan, Seipai, Gojushiho, Matsumura-Bassai.** If a competitor at this level attempts a black belt kata they will be judged for the level of kata not for the level of the competitor.

All Black Belt Levels – Any kata

If you have questions about a kata, please have your instructor contact Mr. Assid (724-614-4726) prior to the tournament.

TEAM KATA

- Each team must have **only** three (3) members – either **all** junior or adult. A student may only compete on one team.

- Any formation is acceptable, but the kata must begin and end in the same formation. · If we have enough teams, we will divide both junior and adult team katas into (7th kyu and below) and (6th kyu and above) divisions. Mixed-rank teams must compete in the division of the highest-ranking member of the team.

WEAPONS (KOBUDO) KATA

- Weapons must be traditional Okinawan weapons (bo, eku-bo, sai, kama, tonfa, nunchaku, tekko) ○ Weapons must be appropriate in length and weight. All weapons will be inspected. · JKG Kobudo kata divisions must perform JKG Kobudo Kihon Katas only (nunchaku must do the first kihon kata)
- Open division may perform any traditional or kihon kobudo kata.
- All competitors 3rd kyu (karate rank) and above, must enter the advanced or open division. · Any competitor with more than two years of training in the weapon performed must enter the advanced or open division.
- Divisions may be split if the divisions have appropriate numbers and ranks.

KOBUDO KUMITE

International Kobudo Organization Rengo-Kai (IKOR) Rules will apply for kobudo kumite competition.

- Any competitor competing in kobudo kumite must also compete in one of the kobudo kata divisions. **No kata/no kumite.** This is a safety and control objective. Please notify your students. · Scoring targets will only apply to the top of the helmet (men), the chest/torso/side/back area (do), the wrist and forearm (kote) and the leg (calf/thigh). Strikes to the knee will be considered joint attacks.
- All competitors must wear hand protection.
- Points will only be awarded: 1) to proper targets, 2) with proper control, 3) correct part of the weapon. Full points will be awarded for techniques with proper target, kime, timing, kiai and zanshin. ½ points will be awarded for all other techniques. Three (3) full points will determine the winner or two (2) minute time.
- Competitor must keep hands on weapons at all times.
- Penalties will be awarded if contact with the unprotected part of a weapon occurs.

KARATE KUMITE

Modified WKF kumite rules will apply for all divisions. The following are **general** guidelines for all divisions:

- Rings will have four (4) judges and one referee.
- Matches will be two (2) running minutes for all divisions. Time will stop in the last 15 seconds for all Yame.
- Continuous clock, will be stopped only when timekeeper is directed to stop by head referee or in the final 15 seconds on Yame.
- **WKF style handpads, mouthpiece and groin protector required.** Gloves provided if needed. Shin pads optional but recommended. Head protection is required for peewees (8 and under). Recommended for all

juniors.

- **No jewelry/no bracelets/no rings/no piercings/no taping of jewelry, no glasses unless approved sports glasses.**
 - All matches are 8 point matches - yuko (1 pt – any legal properly targeted hand technique), wazaari (2 pts – any legal properly targeted kick to the mid level/torso), ippon (3 pts – any legal properly targeted kick to the upper level or a sweep/takedown followed immediately by a legal properly targeted technique) will be awarded.
 - The karateka with the most points at the end of regulation time or the maximum (8 points) will be declared the winner.
 - Infliction of injuries/excessive contact will result in disqualification. Control will be enforced. Any dangerous or disrespectful actions will result in immediate ejection from the tournament site. · In case of a tie, the competitor that scores the first uncontested point, will win the match. The head referee will designate the first point by the signal “Senshu”.
 - All penalties will be categorized into one group – first penalty (chui), second penalty (chui), third penalty (chui), fourth penalty (hansoku chui) and fifth penalty (hansoku). No points will be given for penalties unless Hansoku (match penalty is awarded).
- All penalties will result in warnings only until Hansoku is obtained which is a match foul. No points awarded for fouls only warnings or match fouls.
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 - Head referee determines the first penalty level depending on level of infraction.

BATTO RULES

- Batto kata – 3 or 5 judges will judge 2 competitors at a time for kata. Each competitor will present 3 batto kata. Judges will decide the winner by a show of flags. Additional rounds will continue until a winner is decided.
- Batto cutting – 3 or 5 judges will judge 2 competitors at a time performing prescribed cutting patterns (godan giri or rokudan giri). Judges will decide the winner by a show of flags. Events will include team cutting, individual cutting and dodan.
- Number of divisions will be decided by number of competitors registered.